

KEN WALKER

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www.kensportfolio.com

NUKE COMPOSITOR

Artistic Compositor Proficient in Nuke and 3D Modeling Principles

Pro-active compositor and 3D modeler with eye for color and design. Proficient in green screens, color correction, 3D modeling, camera tracking, color correction, and problem solving. Expert knowledge of Nuke, Photoshop, Maya, and Zbrush. Ability to collaborate with team members, consistently meet tight deadlines, and take criticism.

✓ Exhibit Strong knowledge of Nuke and Photoshop

✓ Consistently meet production deadlines and exceed expectations

✓ Attended daily meetings with 15 team members to troubleshoot issues

EXPERTISE

- 3D Techniques
- Green Screen
- Computer Graphics (CG)
- Visual Effects (VFX)
- Nuke, Photoshop, Maya, Zbrush, Mari, Vray, Mocha, 3ds Max, Modo, PFTrack, Dreamweaver, Premiere, Corel Painter X, Mental Ray, Illustrator, Shotgun
- Strong Verbal Communication Skills

GRADUATE PROJECTS

The Digital Animation and Visual Effects School (Orlando, FL)

2017

Compositor/3D Modeler

Composited and integrated CG assets using 3D tracking and color correction. Employed Nuke and PFTrack to track plates for animation/modeling. Modeled cloth and ran simulation for character using Maya. Prepared object using rotoscoping for CG assets to integrate with plate. Produced 3D modeling assets for shots. Cleaned plate of tracking markers and other imperfections.

- Attended daily meetings with 15 team members to troubleshoot issues and update deadlines. Collaborated to help team members achieve goals.
- Consistently met production deadlines and exceeded expectations.
- Directed cloth system for project.
- Project completed: It's a DAVE School Thing.

PROFESSIONAL EXPERIENCE

Bell Photographers, Inc. (Idaho Falls, ID)

2011–2013

Cameraman/Associate

Produced photography for K-12 students, including student portraits and dances. Performed basic maintenance and transportation of camera equipment. Assisted in camera, lighting, and backdrop setup for photo shoots. Communicated with and directed photographic subjects. Printed and prepared pictures of all sizes and formats.

- Shot photos of 150-300 students in 1 day.
- Exhibited advanced knowledge of Adobe Photoshop software.

T.D. Design (Mesa, AZ)

2006–2013

Web Master

Provided web design, development, and content management. Developed company logo and website layout based on client goals and requirements. Generated all content and objects for website. Maintained site with content updates/upgrades as needed.

- Created 10 pages of unique, relevant content using Dreamweaver, Photoshop, and Illustrator.

Shirtail (Mesa, AZ)

2006–2007

Lead Graphic Artist

Managed all custom screen printing and embroidery design tasks, including interacting with clients and identifying needs, brainstorming, and planning design ideas. Spearheaded layout concepts, logo design/implementation, and color selection. Separated and prepared sheets of individual colors used in printing process.

- Collaborated with 3-9 clients per day to develop creative ideas and results.
- Managed 5-15 projects at one time under extremely tight deadlines.

Freelance Artist (Idaho Falls, ID)

2006–Present

Design projects from wedding announcements to business cards. Stitch/clean up photographs, conduct color correcting, and edit video.

- Served 10+ clients since 2006.

EDUCATION

Visual Effects Production Diploma

The Digital Animation and Visual Effects School (Orlando, FL)

Bachelor of Arts, Multimedia

3D Digital Animation, Interactive Media, and Web Design

The University of Advancing Technology (Tempe, AZ)

Associate of Arts, Graphic Design

Brigham Young University – Idaho (Rexburg, ID)